

 XBOX ONE™

TITANFALL® | 2



 **respawn**
ENTERTAINMENT





WARNING Before playing this game, read the Xbox One™ system, and accessory manuals for important safety and health information. www.xbox.com/support.

Important Health Warning: Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause “photosensitive epileptic seizures” while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. **Immediately stop playing and consult a doctor if you experience any of these symptoms.** Parents, watch for or ask children about these symptoms—children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.

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INTRODUCTION

Titanfall® 2 is the sequel to Respawn Entertainment's 2014 breakout hit, *Titanfall*®.

In *Titanfall 2*'s Single Player campaign, you play as Jack Cooper—a Militia Rifleman who aspires to become a full-fledged Pilot. Explore the Frontier like never before, brave harsh environments, and forge a powerful bond with your Titan.








In the new and expanded Multiplayer game, go head-to-head against other Pilots and their Titans in the role of a free agent Pilot, choosing the faction you wish to fight for.

Whichever of these paths you choose, the freedom of the Frontier rests in your hands.

Standby for Titanfall!

CONTROLS

PILOT

Move	
Sprint	
Look	
Melee	
Jump	
Crouch	
Slide	 (while sprinting)
Pick up weapon	
Switch weapon	
Use/Reload	
Embark/Disembark Titan	 (hold)
Call in Titan/Switch Titan AI mode	
Tactical	
Grenade/Ordnance	
Aim	
Zoom (Sniper Scope only)	 (while aiming)
Fire	
Activate Boost (Multiplayer only)	

TITAN

Move	
Sprint	
Look	
Melee	
Dash	
Crouch	
Reload	
Activate Titan Core	
Eject	 +  [three times]
Defensive Ability	
Offensive Ability	
Utility Ability	
Fire	

MISCELLANEOUS

Loadouts/Setting	Menu button
Toggle Scoreboard [Multiplayer] / Objective [Campaign]	View button

NOTE: For a full control overview, or to choose your preferred control configuration, please select SETTINGS in the main menu.

MAIN MENU

On starting the game, you will see three options: Campaign, Multiplayer, and Settings. The Campaign options allow you to play the single-player game, either starting a New Game or choosing Mission Select to replay sections you have already unlocked.

In Multiplayer, you can choose to Play, Customize, modify your Comms and Callsign, or access the Settings. You can also customize your character, adjust Armory settings and loadouts (for both Pilot and Titan), choose or leave your active Networks, and make changes to your settings (Audio, Video, and Controls).

NOTE: It is not possible to change the music volume in relation to the FX volume in Single Player mode, although there is a master volume control. There are, however, independent audio controls in Multiplayer.

MULTIPLAYER NETWORKS

We're introducing Networks to Multiplayer. Networks let you meet people like yourself and make it easy to party up and play *Titanfall 2* together. Join or create a Network that appeals to you—whether it's because of your favorite football team, a website you visit, or even hobbies and other interests. You can join competitive-focused Networks and meet up with pro players, or you can keep it social. Find a Network that's a good fit for how you play and whom you get along with!

JOINING A MULTIPLAYER GAME

From the main menu, selecting Multiplayer will give you the choice to Find a Game, Invite Network, and Invite Friends. Find Game connects you to a server and allows you to see the various playlists (game types with specific rule sets, like time limits and number of players allowed, etc.). You can join one of these playlists or you can invite people from your Network or friends lists to join you before jumping into a match.

CALLSIGNS

Callsigns are unlocks that allow you to show off your accomplishments and express yourself in-game by customizing banner and patch images that accompany your name.

LOADOUTS

Pilots and Titans are both customizable.

You can customize your Pilot loadout in any way you want by choosing your primary and secondary weapons, weapon sights and mods, abilities, kits, and even custom executions!

Each Titan comes equipped with its own unique weapon and offensive, defensive, utility, and Core abilities. By using your Titan in battle you'll unlock unique Titan Kits, Camouflage schemes for your Titan and its weapon, unique Nose Art variations, and epic Warpaints.

BOOSTS

Boosts are Pilot power-ups that are available on the way to earning your Titan. You can equip one Boost at a time and even use them to help get your Titan faster.

LIMITED 90-DAY WARRANTY

NOTE: Warranty does not apply to digital download products.

Electronic Arts Limited Warranty

Electronic Arts warrants to the original purchaser of this product that the recording medium on which the software program(s) are recorded (the **"Recording Medium"**) is free from defects in materials and workmanship for a period of 90 days from the date of purchase. If the Recording Medium is found to be defective within 90 days from the date of purchase, Electronic Arts agrees to replace the Recording Medium free of charge upon receipt of the Recording Medium at its service center, postage paid, with proof of purchase. This warranty is limited to the Recording Medium containing the software program that was originally provided by Electronic Arts. This warranty shall not be applicable and shall be void if, in the judgment of Electronic Arts, the defect has arisen through abuse, mistreatment or neglect.

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Please return the product along with (1) a copy of the original sales receipt showing the date of purchase, (2) a brief description of the difficulty you are experiencing, and (3) your name, address and phone number to the address below and Electronic Arts will mail a replacement Recording Medium to you. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period. We strongly recommend that you send your products using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.

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Online Warranty Information: <http://warrantyinfo.ea.com>

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Electronic Arts Customer Warranty, 7700 W Parmer Lane, Building C, Austin, TX 78729-8101

Notice

Electronic Arts reserves the right to make improvements in the product described in this manual at anytime and without notice.

NEED HELP?

The EA Worldwide Customer Experience team is here to ensure you get the most out of your game—anytime, anywhere.

- + Online Support & Contact Info For FAQs, help articles, and to contact us, please visit help.ea.com.
- + Twitter & Facebook Support Need a quick tip? Reach out on Twitter to [@askeasupport](https://twitter.com/askeasupport) or post on facebook.com/askeasupport.