SEA OF
SOLITUDE

CONTENTS

⚠️ **See important health and safety warnings in the system Settings menu.**

GETTING STARTED

PLAYSTATION®4 SYSTEM

Starting a game: Before use, carefully read the instructions supplied with the PlayStation®4 computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Touch the (power) button of the PlayStation®4 system to turn the system on. The power indicator blinks blue, and then turns white. Insert the *Sea of Solitude* disc with the label facing up into the disc slot. The game appears in the content area of the home screen. Select the software title in the PlayStation®4 system home screen, and then press the ✕ button. Refer to this manual for information on using the software.

Quitting a game: Press and hold the (PS) button, and then select [Close Application] on the screen that is displayed.

Returning to the home screen from a game: To return to the home screen without quitting a game, press the (PS) button. To resume playing the game, select it from the content area.

Removing a disc: Touch the eject button after quitting the game.

🏆 **Trophies:** Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a Sony Entertainment Network account.

INTRODUCTION

When humans get too lonely, they turn into monsters...

Sea of Solitude takes you on a personal journey of a young woman's loneliness. Set sail across a beautiful and evolving world, where nothing is quite what it seems.

Meet fantastical creatures and monsters, learn their stories, and solve challenges. Explore a flooded city, either by boat, on foot, or by swimming through the water itself.

Dare to look what lies beneath the surface, in a haunting struggle of darkness and light, and discover what it truly means to be human.

This game contains sensitive topics that some players may find distressing, related to mental and emotional wellness. It is not intended to serve as professional advice or guidance. Sea of Solitude is a personal project about loneliness. It is inspired by my own experiences, and real-life stories I've heard. It's about what it means to be human and live a life with all its ups and downs.

- CORNELIA GEPPERT

CONTROLS

DEFAULT CONTROLS	
Left/Right/Up/Down	left stick
Look	right stick
Jump/Board/Unboard boat/Connect	✗ button
Fire flare	L2 button
Interact	△ button
Skip cutscene/Slide down ladder	◉ button
Remove corruption/Melt ice wall	R2 button
Watch monster	⬚ button

STARTING THE GAME

NEW GAME

You have the option to start a New Game and afterwards to continue progress from the last saved checkpoint (indicated by the Continue option that is unlocked after reaching the first checkpoint).

LEVEL SELECT

As you are progressing, you will unlock new checkpoints and chapters, which can then be loaded individually from either the Main menu or the Pause menu.

SAVING

Progress is saved automatically at every Checkpoint and Chapter (this is indicated by the buoy symbol located in the down right corner which appears in specific locations).

GAMEPLAY

You control Kay, a girl trying figure out the world she has woken up in. As Kay you will be able to control a boat to navigate through and explore the environment.

By jumping and climbing, you can platform your way through the partially sunken environments present through the world.

Clear the corruption swarms located through the different locations in order to unlock new areas and progress through the story.

Various environmental puzzles will be available for you to discover and solve, unlocking new elements of the story along the way.

If you are ever lost or unsure where you should go, the flare is always available to you and will show you the path forward.

NEED HELP?

The EA Worldwide Customer Experience team is here to ensure you get the most out of your game—anytime, anywhere.

- **Online Support & Contact Info**   For FAQs, help articles, and to contact us, please visit help.ea.com.

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