


XBOX ONE

NEED FOR SPEED PAYBACK™



 **WARNING** Before playing this game, read the Xbox One system, and accessory manuals for important safety and health information. www.xbox.com/support.

Important Health Warning: Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause “photosensitive epileptic seizures” while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. **Immediately stop playing and consult a doctor if you experience any of these symptoms.** Parents, watch for or ask children about these symptoms—children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.

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IT'S PAYBACK

Need for Speed returns in an all-new, fast-paced experience: *Need for Speed Payback*. This latest installment tells a story of betrayal, loyalty, and revenge, and features all the intense driving that fans know and love.

















CONTROLS

There are two ways to drive: Auto and Manual. Listed below are the controls for Auto and Manual based on their first presets.

AUTO GEARBOX CONTROL

Nitrous	
Handbrake	
Action	
Snapshot pro	
Brake	
Accelerate	
Camera	
Live tuning	
Menu	Menu button
Map	View button
Steering	
Rotate camera	
Horn	
Engine off/Ready	
Quick snapshot	
Skip track	

MANUAL GEARBOX CONTROL

Nitrous	
Gear down	
Handbrake	
Gear up	
Action	
Snapshot pro	
Brake	
Accelerate	
Camera	
Live tuning	
Menu	Menu button
Map	View button
Steering	
Rotate camera	
Horn	
Engine off/Ready	
Quick snapshot	
Skip track	

DIFFICULTY

Choose between three difficulty levels: Easy, Medium and Hard. Lower difficulties will make cops and rival drivers easier to take down. Feel free to adjust your difficulty setting at any point in the game.

GAME SCREEN

GAME SCREEN – DRIVING



GAME MENUS

MAIN MENU

Pull up the Main Menu by pressing the **Menu** button.

- Home** You'll find two tabs under Home: News and Store. You can jump into your latest campaign from here.
- Journal** Head to the Journal to see your stats and progression. All information is divided into five categories: Missions, Activities, Roaming Racers, Collectibles, and Driver Details.
- Shipments** Go here to open or purchase Shipments, as well as buy Speedpoints.
- Photos** View snapshots you've taken or check out community photos.
- Challenges** As you complete Challenges you'll earn points, which in turn reward you with Shipments.
- Multiplayer** Check out the Casual and Ranked speed lists here.
- Settings** Change various settings and adjust your controls.
- Credits** Go here to view the credits.

WELCOME TO FORTUNE VALLEY

Fortune Valley: where scorching pavement, crooked hierarchies, and a vibrant street racing scene await you.

THE CREW

What the crew lacks in power and influence they make up for with loyalty, tenacity, and talent on the road.

TYLER MORGAN – THE RACER

Age: 24

Talent: Street Racing

Initial Car: Nissan Skyline GTR V-Spec R34

Tyler Morgan is a born racer who cares about two things above all else: racing and his crew. After he was betrayed by Navarro six months ago, he has been forced to work for the Gambler's casino. He is the heart of the crew, giving them the passion and purpose necessary to complete their goal.

SEAN 'MAC' MCALISTER – THE SHOWMAN

Age: 32

Talent: Drift & Off-road

Initial Car: Chevy Bel Air

Sean 'Mac' McAlister, a London native, is the crew's drift and off-road racer. Mac not only brings enthusiasm and passion to his crew, but also wisdom and honesty. While he may seem happy-go-lucky and carefree, his driving is anything but. Precise and daring, Mac shines behind the wheel.

JESSICA MILLER – THE WHEELMAN

Age: 27

Talent: High-Speed Chases

Initial Car: BMW M5

Jessica 'Jess' Miller is focused, driven, and always keeps her cool—qualities that make her an excellent getaway driver for hire. Raised in the criminal underworld, Jess is selective in where she puts her trust. Professional, level-headed, and astute, Jess offers foresight and sound guidance no matter how perilous the situation.

RAV – THE ALCHEMIST

Rav is the crew's master engineer. Severely injured by Navarro when she betrayed the crew six months ago, Rav has since withdrawn to Airfield 73, an abandoned military airfield in the desert where he devotes himself to perfecting his custom engines. Rav must often be the crew's voice of reason.

THE HOUSE

A street cartel run by the Collector, the House is quickly taking control of Silver Rock's casinos, criminals, and cops. The House rules the streets and the drivers who compete on them, rigging races and taking a portion of the winnings. While they claim to be bringing order to Silver Rock, their true intentions are anything but noble: these wealthy criminals want nothing but power, money, and entertainment as they play with the lives of Silver Rock's racers.

LINA NAVARRO – THE FIXER

Lina Navarro betrayed the crew six months ago, letting Tyler take the fall. She is now the public face of the House and follows their orders ruthlessly. Lina is an intense woman with a fiery temper, and a true force to be reckoned with on the road. While the crew works to take down the House, revenge against Lina is their ultimate goal.

THE COLLECTOR

The leader of the House is a man known only as the Collector. His real name and face are unknown, but his influence is felt all over Silver Rock. The Collector sees the world as an arrangement of toys for him to collect; he especially enjoys collecting cars, but since he lacks the skills to drive them, he mounts them on the walls of his penthouses. When Navarro suggests taking control of Silver Rock's street racing scene, he leaps at the chance to add one more toy to his vast collection.

MARCUS WEIR – THE GAMBLER

The Gambler is one of the few shady figures in Silver Rock who isn't under The House's control. Tyler, to avoid jail time, has been working at the Gambler's casino as a valet driver.

EVENTS

GAME SCREEN – EVENTS



RACES

Sprint Race

Drive as fast as you can down a single stretch of road. Whoever gets to the end first, wins.

Circuit Race

Reach the finish line first in a lap-based race.

Off-Road Race

Take the race off road. To win these races you'll need to master curves, jumps, and sudden obstacles.

Drag Race

Push your car to the limit in a head-to-head race!

Roaming Racers

As you drive through Fortune Valley, you'll run across fellow racers. Challenge them to start a one-on-one race!

TRIALS

Drift Trial

Perform drifts along the route to earn the highest possible score.

Time Trial

Earn the fastest possible time on a fixed route. Master each turn and hone your skills to shave off as many seconds as possible.

OTHER

Cop Chase

Outmaneuver or take down the cops before they take you down themselves!

Courier Mission

Drop off goods at several locations within a time limit. Set your own routes and put your navigational and braking skills to the test!

Bait Crates

The Fortune Valley police have left market crates out in the world. Take them at your own risk—escape the cops to keep the goods.

Activities

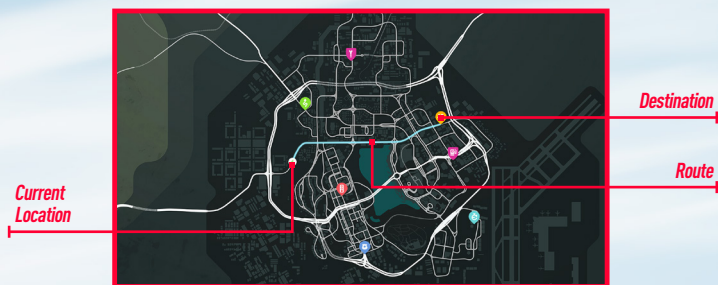
Complete Activities on the roads of Fortune Valley for bonus rewards. There are four types of Activities: Drift Zones, Speed Traps, Speed Runs, and Jumps.

SIDE BETS

Feel confident in your driving? Why not bet on it? You can place a bet on some Events before they begin. Earn extra cash from these wins while strengthening your reputation.

MAP

MAP SCREEN



MAP ICONS

Highlight an icon to view a description of what it represents. Once you've picked a destination, press **A** to set a route to that point. Fast travel to certain locations (for a price) by pressing **Y**.

Press **X** at event locations to access the Speedwall, an online leaderboard that lists the best scores earned from that event.

MINI-MAP

Your HUD includes a GPS-rendered mini-map on the lower left corner of the screen. The mini-map shows nearby rivals, current routes, cops in pursuit, and activities.

FAST TRAVEL

If you don't want to travel all the way across Fortune Valley, you can fast travel using your Map. For a nominal cost, jump from your location to any gas stations, garages, dealerships, or parts shops you've found during your travels.

LOCATION TYPES

GARAGES

Perform stance tuning and car switching.

DEALERSHIPS

Visit Dealerships to buy new cars.

TUNE-UP-SHOPS

Head to Tune-Up-Shops to purchase performance part upgrades, or use your Speed Rolls to make improvements to your car.

COPS

There are four types of Cop vehicles: Normal, Elite, Tech Car, and Rhino.

- Normal** Standard cop vehicles.
- Elite** Tough cop cars appearing as Chargers and Off-roads.
- Tech Cars** Cop cars equipped with kill-switch technology.
- Rhino** Powerful vehicles that can ram into players for heavy damage.

COP CHASE

When the cops start chasing you, you're going to have to make a break for it. The cops will try to slam you into walls or off the road, or pin you to prevent you from moving. To escape, you'll have to dodge and maneuver your way out of sight—and take down the cops you can't shake.

KILL-SWITCH

Tech Cars can kill-switch your car—if that happens, your car will be hacked out of your control. Hacking impairs your vision and control, so be sure destroy the Tech Car or drive out of its range. If your car is successfully kill-switched, the Tech Car will force your handbrake to engage.

COLLECTIBLES

BILLBOARDS

The House uses Billboards to advertise their events throughout Fortune Valley. Why not smash them down? Find a path, a ramp, or anything you can find to reach top speed and destroy them!

GAMBLER'S CHIPS

Collect all the Gambler's Chips.

DERELICT PARTS

Collect Derelict Parts to unlock rare cars.

LIMITED 90-DAY WARRANTY

NOTE: Warranty does not apply to digital download products.

Electronic Arts Limited Warranty

Electronic Arts warrants to the original purchaser of this product that the recording medium on which the software program(s) are recorded (the "Recording Medium") is free from defects in materials and workmanship for a period of 90 days from the date of purchase. If the Recording Medium is found to be defective within 90 days from the date of purchase, Electronic Arts agrees to replace the Recording Medium free of charge upon receipt of the Recording Medium at its service center, postage paid, with proof of purchase. This warranty is limited to the Recording Medium containing the software program that was originally provided by Electronic Arts. This warranty shall not be applicable and shall be void if, in the judgment of Electronic Arts, the defect has arisen through abuse, mistreatment or neglect.

This limited warranty is in lieu of all other warranties, whether oral or written, express or implied, including any warranty of merchantability or fitness for a particular purpose, and no other representation of any nature shall be binding on or obligate Electronic Arts. If any such warranties are incapable of exclusion, then such warranties applicable to this product, including implied warranties of merchantability and fitness for a particular purpose, are limited to the 90-day period described above. In no event will Electronic Arts be liable for any special, incidental, or consequential damages resulting from possession, use or malfunction of this Electronic Arts product, including damage to property, and to the extent permitted by law, damages for personal injury, even if Electronic Arts has been advised of the possibility of such damages. Some states do not allow limitation as to how long an implied warranty lasts and/or exclusions or limitation of incidental or consequential damages so the above limitations and/or exclusion of liability may not apply to you. In such jurisdictions, the Electronic Arts' liability shall be limited to the fullest extent permitted by law. This warranty gives you specific rights. You may also have other rights that vary from state to state.

Returns Within the 90-Day Warranty Period

Please return the product along with (1) a copy of the original sales receipt showing the date of purchase, (2) a brief description of the difficulty you are experiencing, and (3) your name, address and phone number to the address below and Electronic Arts will mail a replacement Recording Medium to you. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period. We strongly recommend that you send your products using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.

EA Warranty Information

If the defect in the Recording Medium resulted from abuse, mistreatment or neglect, or if the Recording Medium is found to be defective after 90 days from the date of purchase, choose one of the following options to receive our replacement instructions:

Online Warranty Information: <http://warrantyinfo.ea.com>

EA Warranty Mailing Address:

Electronic Arts Customer Warranty, 7700 W Parmer Lane, Building C, Austin, TX 78729-8101

Notice

Electronic Arts reserves the right to make improvements in the product described in this manual at anytime and without notice.

NEED HELP?

The EA Worldwide Customer Experience team is here to ensure you get the most out of your game—anytime, anywhere.

- **Online Support & Contact Info** For FAQs, help articles, and to contact us, please visit help.ea.com.
- **Twitter & Facebook Support** Need a quick tip? Reach out on Twitter to [@EAHelp](https://twitter.com/EAHelp) or post on facebook.com/EAHelpHub/.