CONTENTS

⚠️ **See important health and safety warnings in the system Settings menu.**

GETTING STARTED
PLAYSTATION®4 SYSTEM

Starting a game: Before use, carefully read the instructions supplied with the PS4™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Touch the (power) button of the PS4™ system to turn the system on. The power indicator blinks in blue, and then lights up in white. Insert the *Need for Speed*™ disc with the label facing up into the disc slot. The game appears in the content area of the home screen. Select the software title in the PS4™ system's home screen, and then press the ❌ button. Refer to this manual for information on using the software.

Quitting a game: Press and hold the ⊕ button, and then select [Close Application] on the screen that is displayed.

Returning to the home screen from a game: To return to the home screen without quitting a game, press the ⊕ button. To resume playing the game select it from the content area.

Removing a disc: Touch the (eject) button after quitting the game.

🏆 **Trophies:** Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a Sony Entertainment Network account.

COMPLETE CONTROLS

DEFAULT CONTROLS	
Steering	left stick
Accelerate	R2 button
Brake	L2 button
Reverse	L2 button (hold)
Boost/Nitro	✕ button
Engine off	◎ button (hold)
E-brake	▣ button
Change camera	△ button
Cellphone answer	L1 button
Activate	R1 button
Rotate camera	right stick
Snapshot	R3 button
Wrap editor help menu (while in the Garage)	**OPTIONS** button
Skip music track	L3 button (hold)
Map	⬆ button
Need for Speed™ Network menu	**touch pad** button
Cellphone	**OPTIONS** button

NEED FOR SPEED™ IS BACK

Need for Speed brings you the most authentic racing simulation in an open world environment. Explore this driver-centric world filled with non-stop action as you conquer Ventura Bay, a nocturnal open world where the fun starts when the city sleeps.

The Police Department is tracking down Ventura Bay street racers. Meet those racers yourself by earning enough Reputation Points (REP) through competing in events and exploring the city. Race against rivals and Friends alike, and build the car of your dreams–Ventura Bay is your playground.

NOTE: All *Need for Speed* gameplay requires a connection to the EA servers.

GAME MENUS

NEED FOR SPEED NETWORK MENU

Press the **touch pad** button during gameplay to enter the Need for Speed Network menu.

Play	Jump right into the nighttime action of Ventura Bay.
Daily Challenges	View and complete new Daily Challenges to earn various rewards.
Crew Play	Create groups, and play with your Friends.
Players You May Know	Find new Friends from the NFS Community.
My NFS	View your stats and compare them with Friends.
Snapshots	View, like, and kickback snapshots you and your Friends have taken.
News Feed	View the latest news from your Friends and the NFS Community.

CELLPHONE

Press the **OPTIONS** button during gameplay to enter the Cellphone menu. The current objective and requirements for earning REP are displayed here, as well as your cash totals, active objectives, and Daily Challenges. Your Cellphone Apps include:

Map
View the map on a larger scale. Press the `L2` button to zoom out, press the `R2` button to zoom in, or move the left stick to view other sections of the city. You can also bring up the map by pressing the ⬆ button at any time during gameplay.

Messages
View and listen to voicemails from your Crew. They know all about the latest happenings in the city, so check back for messages often.

REP
View your REP Level. Press the ◉ button to view recent notifications and unlocked items.

Jump To Garage
Easily return to your Garage with a press of a button.

Restart Event
Restart the event you are currently participating in.

Abandon Event
Leave your current objective and lose any uncollected REP.

NOTE: If you restart an event, all other participating live players will be excluded.

WELCOME TO VENTURA BAY

Discover this rich open world environment, from tightly-packed streets downtown to sweeping valley roads, and seek the thrill of the chase in police hotspots throughout the industrial district. Explore it, race it, and own it.

GAME SCREEN - FREEDRIVE

REP

1,949

Mini-map

Speedometer

FIVE WAYS TO PLAY

Need for Speed introduces Five Ways to Play—Speed, Style, Build, Crew, and Outlaw. Combine all five to create that perfect *Need for Speed* moment: Driving insanely fast and sliding through a corner in your customized ride, with your Friends in tow and the cops on your tail.

NOTE: Narrative paths are linear and can be played at any time or pace, in any order, and for any duration.

SPEED

Speed is the connection that exists between car and driver that is only present at top speeds. Keep your nerve and never lift off the gas.

STYLE

Send your car into a corner sideways with ultimate precision and style. Feel the freedom of that split second as your tires leave the ground. Express yourself through driving.

BUILD

Take your car to the extreme through both visual and performance modification. Improve, personalize, and shape your cars into your own vision.

CREW

Ride with your Crew and put your faith in them as your bumpers and fenders come within inches of one another. Never hit the streets alone.

OUTLAW

Become an Outlaw by pushing the limits and escaping from the cops—the higher the risk, the greater the reward.

EVENTS

The game consists of three events—Drift, Race, and Spontaneous. All events can be played with AI and other online players.

GAME SCREEN - EVENTS

Checkpoint

Game mode information

TIME ATTACK
01:49.42
Dan   49.73   4
Fl4sh_B   51.27   5
edshron_ghost 58.51   6

Set the fastest lap time

Mini-map

Speedometer

5.15 mi

DRIFT

Drift Events aren't about who finishes first, they're about who finishes with the most drift points—the longer and more extreme the drift is, the more drift points the driver earns. A good driver is clean and precise, avoids collisions, and drifts all the time with extreme angles while remaining in the Drift Zone.

NOTE: Collisions will abort your current/active drift and cause you to lose those uncollected points.

DRIFT CONTEST

Drift close to walls and obstacles with extreme angles and high speed while avoiding collisions to earn a higher drift score than your opponents.

DRIFT TRIAL

Drive along a route through a number of mandatory checkpoints and collect drift points based on your drift speed and angles. Follow the route and hit drift targets to increase your drift score. Your total drift points are compared against the pre-set target values.

GYMKHANA

This circuit has a number of mandatory checkpoints that typically run on an obstacle course-like environment. Aim for great drifts, and avoid collisions to collect all drift points.

DRIFT TRAIN

Drift the route cooperatively as a pack of cars through a number of mandatory checkpoints. To obtain drift points, you must stay close to other racers as you drift along the route.

TOUGE

Drive through canyon environments with mandatory checkpoints, and use your drifting and racing skills strategically to succeed. Make great drifts while competing for the lead position. Hit checkpoints in a timely manner to avoid disqualification.

RACE

Race Events have mandatory checkpoints and typically take place on main roads with larger streets.

TIME TRIAL

Set the best possible target time going from point A to point B while hitting each checkpoint. Drive fast and clean to excel through small margins and challenging routes as you race against the clock. Although there are no penalties for collisions, try to avoid traffic and obstacles to keep your speed up.

TIME ATTACK

Set the best lap time on a short circuit. This timed event lasts for a determined period of time—drive as many laps as you can! Final results are based on your best lap time, so even one good lap can be enough to win.

SPRINT RACE

Be the first to cross the finish line in a Sprint Race. Strategize clean and precise approaches, and use the route to your benefit as you try to overtake opponents.

CIRCUIT RACE

Overtake your opponents throughout multiple laps and race to the finish line. Quickly learn the route to skillfully gain the lead over your competition.

SPONTANEOUS

Spontaneous Events occur anywhere in the world, and at any time when one driver initiates a challenge and the other accepts it.

SPONTANEOUS SPRINT RACE

Be the first to get from point A to point B without any checkpoints—take any path to the finish line. Results are determined by finishing order.

SPONTANEOUS DRIFT RACE

Drift from point A to point B through checkpoints that dictate the route. Like all other Drift Events, focus on earning the higher drift score rather than reaching point B first. Results are determined by total drift score.

SPONTANEOUS OUTRUN

Win the most matches by outrunning your opponents on dynamic routes that never end; routes are created dynamically as the event progresses. Pull 250 meters ahead to win the match.

SPONTANEOUS CHALLENGE CONTROLS	
Initiate challenge	R1 button
Send Race challenge	☐ button
Send Drift challenge	△ button
Send Outrun challenge	✕ button
Decline/Cancel challenge	◎ button

YOUR GARAGE

You can store a maximum of five cars in your Garage. Select an empty spot to buy a new car, or select a car you already own to customize it, sell it, or take it out for a spin.

PARTS INBOX

You'll earn and unlock new parts for your car as rewards for completing events and daily challenges. Rewarded items are added to your Parts Inbox for you to claim and use.

CUSTOMIZATION

Select a car and customize its appearance and performance. You can carry out deep customization on each and every car in the game. Create something unique that represents your style and fits your driving needs.

PAINT & WRAP

Add vector stickers, text, paint, and decals to make your car stand out in the crowd. Press the **OPTIONS** button to access the Wrap Editor Help menu.

VISUAL CUSTOMIZATION

From the tires to the bumpers, the mirrors to the lights, pinpoint specific sections of your car and make it look exactly how you envision it.

PERFORMANCE CUSTOMIZATION

Upgrade and swap out various internal mechanisms of your car to give yourself a competitive edge. Depending on your needs, you might install Forced Induction, tweak your Nitro, fit a new clutch, or upgrade the engine.

HANDLING/TUNING

Modify gear ratios, suspension, Nitro, differentials, handling style, driving aids, and steering to ensure your car handles exactly the way you want.

MAKE/MODEL

Car restricted events require you to drive a particular make or model. There are a variety of classic and powerful cars you can purchase or acquire:

ACURA
RSX-S

BMW
M2
M3 E46
M3 E92
M3 Evolution II E30
M4

CHEVROLET
Camaro Z28
Corvette Z06

DODGE
Challenger SRT8
Viper SRT

FERRARI
458 Italia
F40

FORD
Focus RS
Mustang (1965)
Mustang BOSS 302
Mustang Foxbody
Mustang GT

HONDA
Civic Type-R
NSX Type-R
S2000

LAMBORGHINI
Aventador LP 700-4
Diablo SV
Huracán LP 610-4
Murciélago LP 670–4 SV

LOTUS
Exige S

MAZDA
MX-5 (1996)
MX-5 (2015)
RX-7 Spirit R

MCLAREN
570S

MERCEDES-BENZ
AMG GT

MITSUBISHI
Lancer Evolution MR

NISSAN
180sx Type X
Fairlady 240ZG
GT-R Premium
Silvia Spec-R
Skyline GT-R KPGC10
Skyline GT-R V-Spec (1993)
Skyline GT-R V-Spec (1999)

PORSCHE
911 Carrera RSR 2.8
911 Carrera S (991)
911 Carrera S (993)
911 GT3 RS (991)
Cayman GT4

SCION
FR-S

SUBARU
BRZ Premium
Impreza WRX STI

TOYOTA
GT86
Sprinter GT Apex
Supra SZ-R

VOLKSWAGEN
Golf GTI

VOLVO
242

PROGRESSION AND SCORING

Progress through the immersive narrative and raise your REP Level to earn rewards and unlock new items.

NARRATIVE EVENTS

There are five narrative progression paths you can complete in any order, at any time. Find them via the colored icons on the map; sometimes the icons take time to appear, so keep an eye out for them! They consist of cutscenes or challenges.

OPEN WORLD EVENTS

As your REP Level increases, new events will become accessible all over Ventura Bay. These events take place separate from the narrative and are great opportunities to earn cash and further grow your REP.

REPUTATION POINTS (REP)

EARN REP

You can earn REP in various ways. While driving around the city, actions like drifting, jumping, speeding, and near misses will earn you small amounts of REP, while large amounts can be earned by completing narrative and open world events.

REP LEVEL

Your REP Level is determined by the total number of REP you've earned. Increasing your REP Level unlocks new visual and performance parts that can be purchased in your Garage.
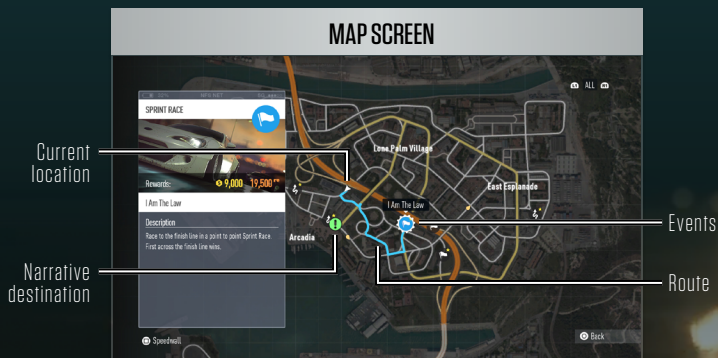
GETTING CASH

Cash is earned in three ways: by completing narrative events, by participating in races and competitions, or by completing Daily Challenges. Spend cash to buy new cars or upgrade them with new performance or visual parts. You can also pay off fines if the cops bust you.

CALLS, TEXTS, AND VOICE MESSAGES

Along with map icons, you can find more events and races through the contacts on your Cellphone. Keep an eye out for incoming texts and calls, and press the L1 button to answer.

MAP

Ventura Bay is made up of six districts: Crescent Mountains, Burnwood, Royal Park, South Port, Franklin Terrace, and El Rey. Pull out your map (⬆ button) to navigate your way through the city, or use it to find new events marked by icons. You can find crew members riding through the streets here as well.

MAP SCREEN

Current location

Narrative destination

Events

Route

MAP ICONS

Want to locate the closest event? Highlight an icon to view its information, and when you've found what you're looking for, click your desired destination to set a waypoint or even spawn directly to it. You can also view other players driving around Ventura Bay.

MINI-MAP

Your heads up display (HUD) includes a GPS-driven mini-map on the lower left corner of the screen. The mini-map shows nearby crew members, rivals, current routes, cops in pursuit of you, and even hidden events such as Donut Spots and "Free" Parts that you can't find on your main map.

NOTE: Cop positions generally do not appear on your mini-map or during the cooldown period while attempting to escape, so stay alert!

COPS

The cops are prowling the streets of Ventura Bay, sometimes waiting in hiding, to take down any illegal activities they can find. If you're abiding the laws, they'll leave you alone—but if you do anything out of line, prepare to pay the price or make a run for it.

PURSUITS

Pursuits are targeted on drivers breaking traffic laws and driving dangerously. Cops are more than happy to disrupt your joyride or event, and there are only two outcomes in a pursuit—escape or get busted.

FINES AND BUSTING

Illegal actions in pursuits accrue a total fine amount. These actions are either speed violations or property damage, including damage to cop cars. If your fine is currently under $500, then you have the choice to pay the fine outright by pressing the `R1` button, or you can make a break for it—but once you run, there's no turning back. Your fine will be nullified if you escape, but if you get busted, you'll have to pay the total fine and you'll respawn back in your Garage.

NOTE: Once your fine exceeds $500, you can no longer choose to simply pay the fine and you'll have to make a break for it.

ESCAPING FINES

If you decide to make a run for it, there are two ways to get away—drive as fast and as far away from the cops as you can, or hide from them. Park in an inconspicuous area, turn off your engine by holding the ◎ button, and hope that you are unnoticed when they drive by. The cop chase will then enter a cooldown. If you get caught before the cooldown period ends, the pursuit resumes and your fine increases. Avoid the cops within that time and your chase will be called off—keep your cash and earn REP.

COLLECTIBLES

From Wins to "Free" Parts, Vista Points to Donut Spots—there is a lot to find out there.

BEAT EACH CAR MODEL IN A RACE

Beat every car model in a Spontaneous Event to complete this collectible category.

HIDDEN ITEMS

Be on the lookout for hidden collectibles throughout Ventura Bay. Keep an eye on your map for "Free" Parts, Vista Points, and Donut Spots.

"FREE" PARTS

It doesn't hurt to pick up spare parts from unattended vehicles. Collected parts are stored in your Garage to use on your own vehicles.

VISTA POINTS

Enjoy the scenery from these off-the-grid areas.

DONUT SPOTS

Donut Spots provide you with the right amount of space for that perfect donut and allow you to rack up extra REP. The cops aren't fans of this type of donut, so prepare for a quick escape if they spot you.

NEED HELP?

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