

A WAY OUT

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See important health and safety warnings in the system Settings menu.


GETTING STARTED

PLAYSTATION®4 SYSTEM

Starting a game: Before use, carefully read the instructions supplied with the PlayStation®4 computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Touch the (power) button of the PlayStation®4 system to turn the system on. The power indicator blinks blue, and then turns white. Insert the *A Way Out* disc with the label facing up into the disc slot. The game appears in the content area of the home screen. Select the software title in the PlayStation®4 system home screen, and then press the  button. Refer to this manual for information on using the software.

Quitting a game: Press and hold the  button, and then select [Close Application] on the screen that is displayed.

Returning to the home screen from a game: To return to the home screen without quitting a game, press the  button. To resume playing the game, select it from the content area.

Removing a disc: Touch the eject button after quitting the game.







Trophies: Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a Sony Entertainment Network account.

EMBARK ON A UNIQUE CO-OP ADVENTURE

Play as Leo and Vincent, two men thrown together at the start of the game. Get to know each of the characters intimately as you progress through the story, working together towards a common goal.

CONTROLS


Move	left stick
Move camera	right stick
Focus/Aim weapon/Brake	L2 button
Fire weapon/Melee takedown/Throttle	R2 button
Sprint	L3 button
Switch sides while aiming	R3 button
Reload weapon	R1 button
Interact/Take cover	 button
Jump/Vault/Roll/Climb/Chapter select	 button
Dialogue	 button
Cancel	 button

NEED TO CREATE AN ACCOUNT?



If you already have a linked EA Account, you will be taken straight into the game. If not, you will be prompted to create a new EA Account or to link an existing one.

NOTE: Online multiplayer features require the use of a PlayStation®Plus account.

STARTING A NEW GAME

Press the  button to enter the game.

PLAY LOCAL

Set up a two-player game for you and a friend on the same system. Player One is always the host, and Player Two must press the  button to join the game. After Player Two has joined, Player One has to choose either **NEW GAME**, **CONTINUE**, or **CHAPTER SELECT**. Players then decide who will play as Leo and who will play as Vincent. Once this has been decided between them, both players must press the  button to confirm their selection and start a local game session.

PLAY ONLINE

Set-up a two-player game for you and a Friend online. Select **INVITE FRIEND** which will take you to your Friends list. If your selected Friend already owns a copy of *A Way Out*, they must accept your invite to progress into the game session.

If your selected Friend does not own a copy of *A Way Out*, prompt them to either purchase a full copy of the game or download the unique **Friends Pass Free Trial** of the game to allow them to accept your invite and start the game together.

FRIENDS PASS

Want to play online with a Friend who doesn't currently own *A Way Out*? First, they will need to visit the PlayStation™Store where they can download the unique **Friends Pass**.

DOWNLOADING THE FRIENDS PASS

From the PlayStation™Store, navigate to the *A Way Out* game page to access the **Friends Pass**, marked as FREE TRIAL. The **Friends Pass** is a full download of the game and allows the player to play through the game in its entirety, but only if they have been invited by a player who owns the full version of *A Way Out*.

NOTE: *A Way Out* supports streaming install, meaning you can launch the game once a certain percentage is downloaded. You can find the game on the home screen and launch it like any other game. Unique to the online-only **Friend Pass** is text indicating which version you are playing.

FRIENDS PASS LIMITATIONS

Trophies cannot be earned by the player who is using the **Friends Pass**. The invited player can choose to upgrade to the full version of *A Way Out*. Any trophies received during gameplay are automatically awarded when upgrading to the full version.

UPGRADING

Upgrading your **Friends Pass** to the full version allows you to invite different Friends to experience the game with them (if that Friend already owns the full version of *A Way Out* or has downloaded the **Friends Pass** version). Select BUY FULL GAME in the Main Menu of the **Friends Pass** version for more details.

SAVING

The game saves automatically at predetermined checkpoints. If you wish to exit the game session, choose EXIT TO MAIN MENU from the in-game pause screen. To continue playing from your last save, choose CONTINUE in the Play Local/Play Online menus.

NEED HELP?

The EA Worldwide Customer Experience team is here to ensure you get the most out of your game—anytime, anywhere.

- **Online Support & Contact Info**

For FAQs, help articles, and to contact us, please visit help.ea.com.

- **Twitter & Facebook Support**

Need a quick tip? Reach out on Twitter to [@EAHelp](https://twitter.com/EAHelp) or post on facebook.com/EAHelpHub/