



A WAY OUT

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EMBARK ON A UNIQUE CO-OP ADVENTURE

Play as Leo and Vincent, two men thrown together at the start of the game. Get to know each of the characters intimately as you progress through the story, working together towards a common goal.

CONTROLS

KEYBOARD / MOUSE

Move	W / S / A / D
Move camera	MOUSE
Focus/Aim weapon	right MOUSE
Fire weapon/Alternative interaction/ Melee takedown	left MOUSE
Sprint	left SHIFT
Switch sides while aiming	F
Reload weapon	R
Interact/Take cover/Dialogue	E
Jump/Vault/Roll/Climb	SPACEBAR
Chapter select	ENTER
Speak	G
Cancel	Q

XBOX ONE WIRELESS CONTROLLER

Move	
Move camera	
Focus/Aim weapon/Brake	
Fire weapon/Melee takedown/Throttle	
Sprint	
Switch sides while aiming	
Reload weapon	
Interact/Take cover	
Jump/Vault/Roll/Climb/Chapter select	
Dialogue	
Cancel	

NOTE: The controls listed throughout the manual assume that you are using an Xbox One Wireless Controller.

DUALSHOCK®4 WIRELESS CONTROLLER

Move	left stick
Move camera	right stick
Focus/Aim weapon/Brake	 button
Fire weapon/Melee takedown/Throttle	 button
Sprint	 button
Switch sides while aiming	 button
Reload weapon	 button
Interact/Take cover	 button
Jump/Vault/Roll/Climb/Chapter select	 button
Dialogue	 button
Cancel	 button

STARTING A NEW GAME

Press **A** to enter the game.

PLAY LOCAL

Set up a two-player game for you and a friend on the same system. Player One is always the host, and Player Two must press **A** to join the game. After Player Two has joined, Player One has to choose either NEW GAME, CONTINUE, or CHAPTER SELECT. Players then decide who will play as Leo and who will play as Vincent. Once this has been decided between them, both players must press **A** to confirm their selection and start a local game session.

PLAY ONLINE

Set-up a two-player game for you and a friend online. Select INVITE FRIEND which will take you to the Origin Overlay – Friends List. If your selected friend already owns a copy of *A Way Out*, they must accept your invite to progress into the game session.

If your selected friend does not own a copy of *A Way Out*, prompt them to either purchase a full copy of the game or download the unique **Friends Pass Free Trial** of the game to allow them to accept your invite and start the game together.

FRIENDS PASS

Want to play online with a friend who doesn't currently own *A Way Out*? First, they will need to visit the Origin Store where they can download the unique **Friends Pass**.

DOWNLOADING THE FRIENDS PASS

From the Origin Store, navigate to the *A Way Out* game page to access the **Friends Pass**, marked as FREE TRIAL. The **Friends Pass** is a full download of the game and allows the player to play through the game in its entirety, but only if they have been invited by a player who owns the full version of *A Way Out*.

NOTE: *A Way Out* supports streaming install, meaning you can launch the game once a certain percentage is downloaded. You can find the game in the Origin client and launch it like any other game. Unique to the online-only Friend Pass is text indicating which version you are playing.

FRIENDS PASS LIMITATIONS

Origin Achievements cannot be earned by the player who is using the **Friends Pass**. The invited player can choose to upgrade to the full version of *A Way Out*. Any Origin Achievements received during gameplay are automatically awarded when upgrading to the full version.

UPGRADING

Upgrading your **Friends Pass** to the full version allows you to invite different friends to experience the game with them (if that friend already owns the full version of *A Way Out* or has downloaded the **Friends Pass** version). Select BUY FULL GAME in the Main Menu of the **Friends Pass** version for more details.

SAVING

The game saves automatically at predetermined checkpoints. If you wish to exit the game session, choose EXIT TO MAIN MENU from the in-game pause screen. To continue playing from your last save, choose CONTINUE in the Play Local/Play Online menus.