

BFH PC Maps and Game Modes

Base game maps

These are the different maps that are available in the Battlefield Hardline PC base game. Each map is available in every base game mode.

Engine name	Human-readable name
mp_bank	Bank Job
mp_bloodout	The Block
mp_desert05	Dust Bowl
mp_downtown	Downtown
mp_eastside	Derailed
mp_glades	Everglades
mp_growhouse	Growhouse
mp_hills	Hollywood Heights
mp_offshore	Riptide
xp25_bank	Night Job
xp25_sawmill	Night Woods

Base game modes

These are the different game modes which are available for the Battlefield Hardline PC base game maps.

Engine name	Human-readable name	Intended player count + Commanders + (Spectators)
TurfWarLarge0	Conquest Large	Up to 64 + 2 + (4)
TurfWarSmall0	Conquest Small	Up to 32 + 2 + (4)
Heist0	Heist	Up to 32 + 2 + (4)
Hotwire0	Hotwire	Up to 32 + 2 + (4)
Bloodmoney0	Blood Money	Up to 32 + 2 + (4)
Hit0	Crosshair	Up to 10 + 0 + (4)
Hostage0	Rescue	Up to 10 + 0 + (4)
TeamDeathMatch0	Team Deathmatch	Up to 64 + 2 + (4)

Criminal Activity (Expansion Pack 1) maps

Engine name	Human-readable name
xp1_mallcops	Black Friday
xp1_nights	Code Blue
xp1_projects	The Beat
xp1_sawmill	Backwoods

Criminal Activity (Expansion Pack 1) game modes

Engine name	Human-readable name	Intended player count + Commanders + (Spectators)
CashGrab0	Bounty Hunter	Up to 64 + 2 + (4)

Robbery (Expansion Pack 2) maps

Engine name	Human-readable name
xp2_cargoship	The Docks
xp2_coastal	Breakpoint
xp2_museum02	Museum
xp2_precinct7	Precinct

Robbery (Expansion Pack 2) game modes

Engine name	Human-readable name	Intended player count + Commanders + (Spectators)
SquadHeist0	Squad Heist	Up to 10 + 0 + (4)

Getaway (Expansion Pack 3) maps

Engine name	Human-readable name
xp3_border	Double Cross
xp3_cistern02	Diversion
xp3_highway	Pacific Highway
xp3_traindodge	Train Dodge

Getaway (Expansion Pack 3) game modes

Engine name	Human-readable name	Intended player count + Commanders + (Spectators)
CaptureTheFlag0	Capture The Bag	Up to 32 + 2 + (4)

Betrayal (Expansion Pack 4) maps

Engine name	Human-readable name
xp4_alcatraz	Alcatraz

xp4_cemetery	Cemetery
xp4_chinatown	Chinatown
xp4_snowcrash	Thin Ice

***NOTE:**

Hotwire is NOT available for the following maps: mp_bank, mp_bloodout, mp_growhouse, mp_hills, xp1_mallcops, xp1_nights, xp1_projects, xp2_museum02, xp3_cistern02, xp4_alcatraz and xp4_chinatown.

Conquest Large is NOT available for the following maps: mp_growhouse

Bounty Hunter is just available in XP1, XP2, XP3 and XP4 maps.

Squad Heist is just available in XP2, XP3 and XP4 maps.

Capture The Bag is just available in XP3 and XP4 maps.

BFH PC Server Experiences

There are several server experiences that set's a specific game mode and set's a premade map rotation for that game mode. These experiences are set by using the **+vars.mpExperience** command

Here are the different experience available:

Engine name	Human-readable name
HST_VAN	Heist in vanilla maps
HOT_VAN	Hotwire in vanilla maps
BM_VAN	Bloodmoney in vanilla maps
HOS_VAN	Rescue in vanilla maps
HIT_VAN	Crosshair in vanilla maps
TWS_VAN	Conquest Small in vanilla maps
TWL_VAN	Conquest Large in vanilla maps
TDM_VAN	Team Deathmatch in vanilla maps
HST_XP1	Heist in XP1 maps
HOT_XP1	Hotwire in XP1 maps
BM_XP1	Bloodmoney in XP1 maps
HOS_XP1	Rescue in XP1 maps
HIT_XP1	Crosshair in XP1 maps
TWS_XP1	Conquest Small in XP1 maps
TWL_XP1	Conquest Large in XP1 maps
TDM_XP1	Team Deathmatch in XP1 maps
CG_XP1	Bounty Hunter in XP1 maps
HST_XP2	Heist in XP2 maps
HOT_XP2	Hotwire in XP2 maps
BM_XP2	Bloodmoney in XP2 maps
HOS_XP2	Rescue in XP2 maps
HIT_XP2	Crosshair in XP2 maps
TWS_XP2	Conquest Small in XP2 maps

TWL_XP2	Conquest Large in XP2 maps
TDM_XP2	Team Deathmatch in XP2 maps
CG_XP2	Bounty Hunter in XP2 maps
SQH_XP2	Squad Heist in XP2 maps
HST_XP3	Heist in XP3 maps
HOT_XP3	Hotwire in XP3 maps
BM_XP3	Bloodmoney in XP3 maps
HOS_XP3	Rescue in XP3 maps
HIT_XP3	Crosshair in XP3 maps
TWS_XP3	Conquest Small in XP3 maps
TWL_XP3	Conquest Large in XP3 maps
TDM_XP3	Team Deathmatch in XP3 maps
CG_XP3	Bounty Hunter in XP3 maps
SQH_XP3	Squad Heist in XP3 maps
CTF_XP3	Capture The Bag in XP3 maps
HST_XP4	Heist in XP4 maps
HOT_XP4	Hotwire in XP4 maps
BM_XP4	Bloodmoney in XP4 maps
HOS_XP4	Rescue in XP4 maps
HIT_XP4	Crosshair in XP4 maps
TWS_XP4	Conquest Small in XP4 maps
TWL_XP4	Conquest Large in XP4 maps
TDM_XP4	Team Deathmatch in XP4 maps
CG_XP4	Bounty Hunter in XP4 maps
SQH_XP4	Squad Heist in XP4 maps
CTF_XP4	Capture The Bag in XP4 maps
HST_ALL	Heist in all maps
HOT_ALL	Hotwire in all maps
BM_ALL	Bloodmoney in all maps
HOS_ALL	Rescue in all maps
HIT_ALL	Crosshair in all maps
TWS_ALL	Conquest Small in all maps
TWL_ALL	Conquest Large in all maps
TDM_ALL	Team Deathmatch in all maps
CG_ALL	Bounty Hunter in all maps
SQH_ALL	Squad Heist in al maps

Experiences supported by BattleLog:

Engine name	BattleLog Name
HOT_VAN	Vanilla Hotwire
TWL_VAN	Vanilla Conquest Large
TWS_VAN	Vanilla Conquest

BM_VAN	Vanilla Blood Money
TDM_VAN	Vanilla Team Deathmatch
HST_VAN	Vanilla Heist
HOS_VAN	Vanilla Rescue
HIT_VAN	Vanilla Crosshair

