

R11 Document Changes

BF4 PC Server Administration

Server types

- Edited the server type table to better illustrate the ranges for the different types (Official, Ranked, Unranked). Many changes were due to errors in the documentation and some due to changes in design.

Reconfiguring the game modes

- Added a description regarding the argument “lockPresetSetting” to vars.preset.
- Removed vars.playerManDownTime (command has not existed for a long time).

Server settings and Battlelog

Server browser

- Added a note on presets and how they actually work.
- Fixed some errors in the preset table.